

# GAPSLAM: Blending Gaussian Approximation and Particle Filters for Real-Time Non-Gaussian SLAM



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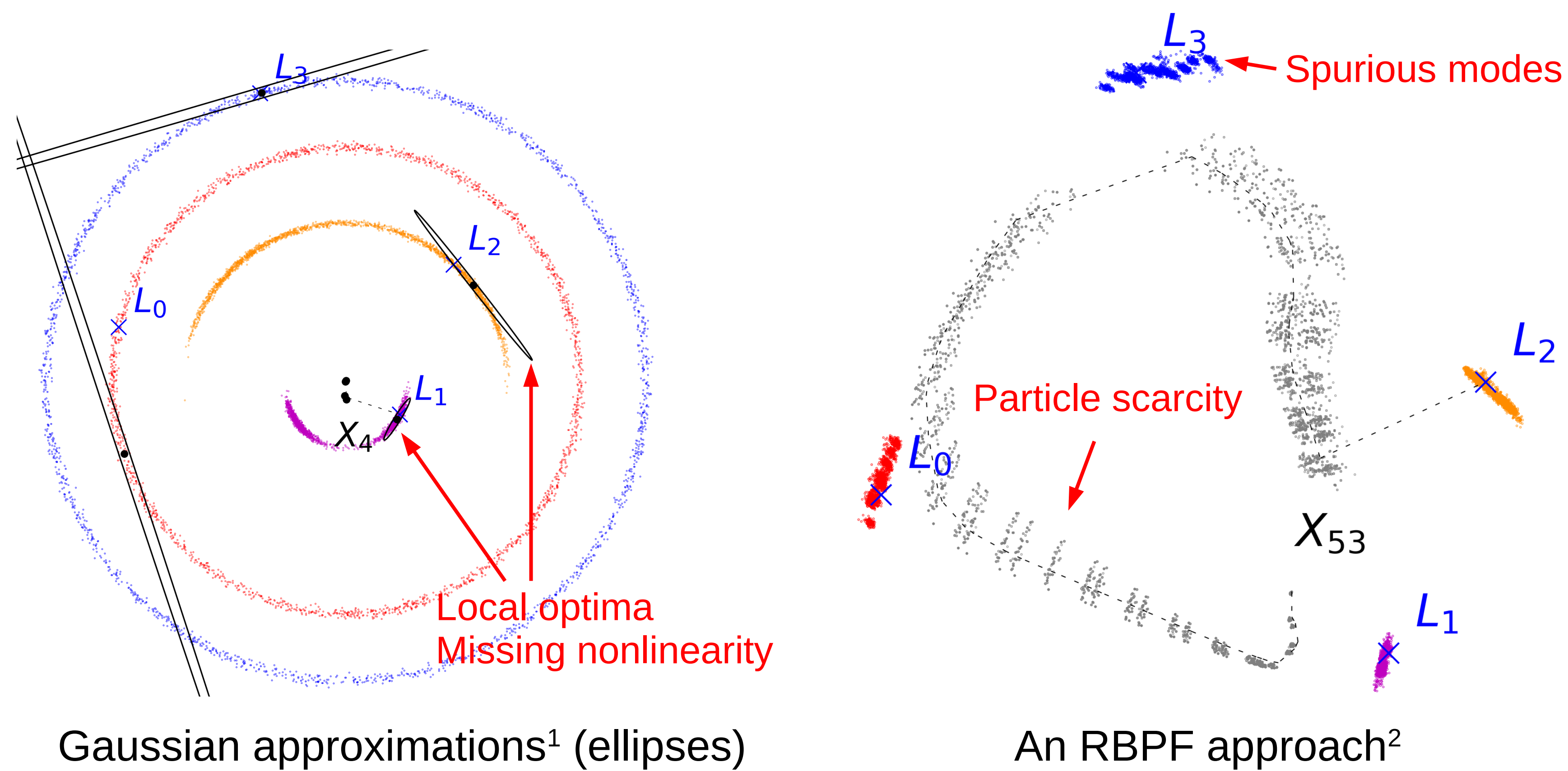
## 1. Introduction: Inferring posterior distributions of robot poses and landmarks

- Motivation:

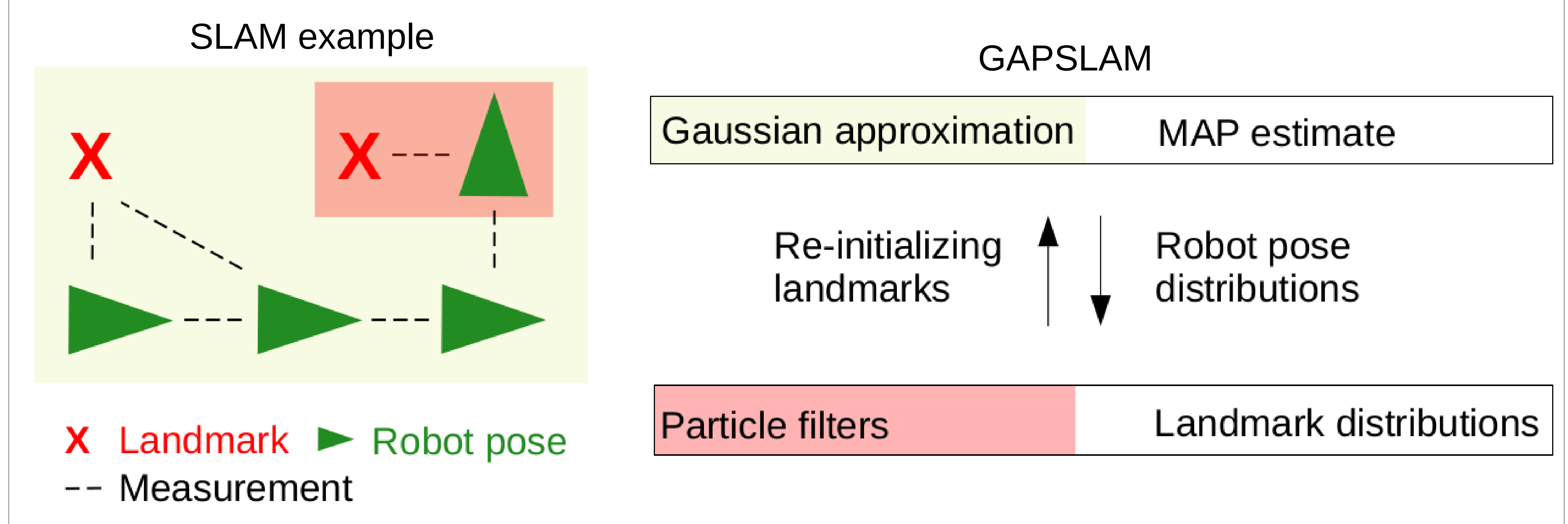
- 1) Evaluating uncertainty of localization and mapping
- 2) Planning how to reduce uncertainty for safe navigation

- Standard real-time methods:

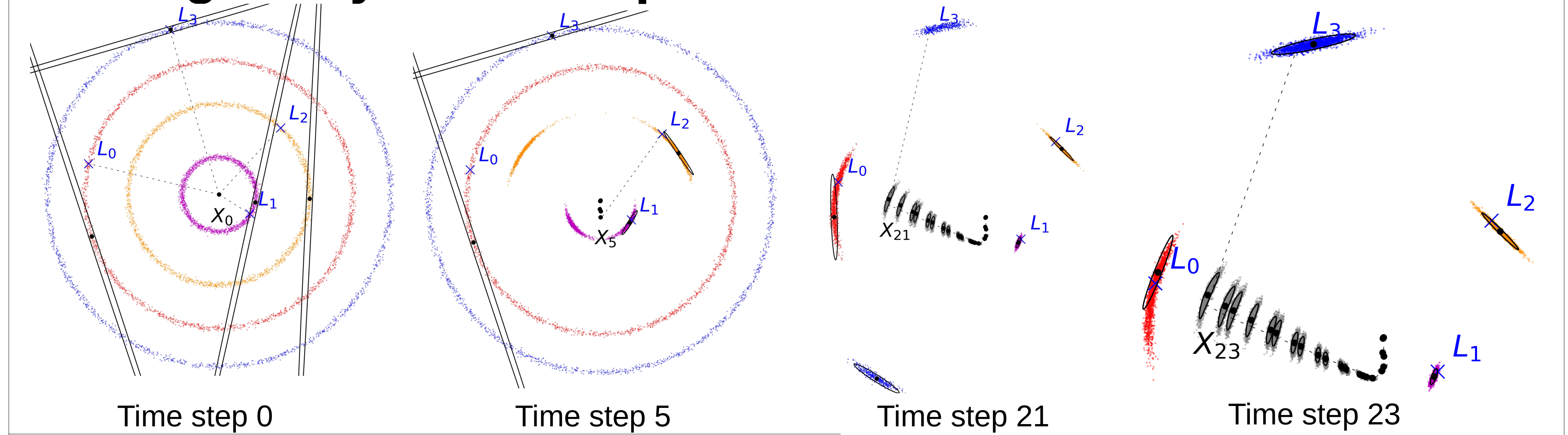
- 1) Gaussian approximation<sup>1</sup>:  
Good **scalability** but poor **expressiveness**
- 2) Rao-Blackwellized particle filters<sup>2</sup> (RBPF):  
Good **expressiveness** but poor **scalability**



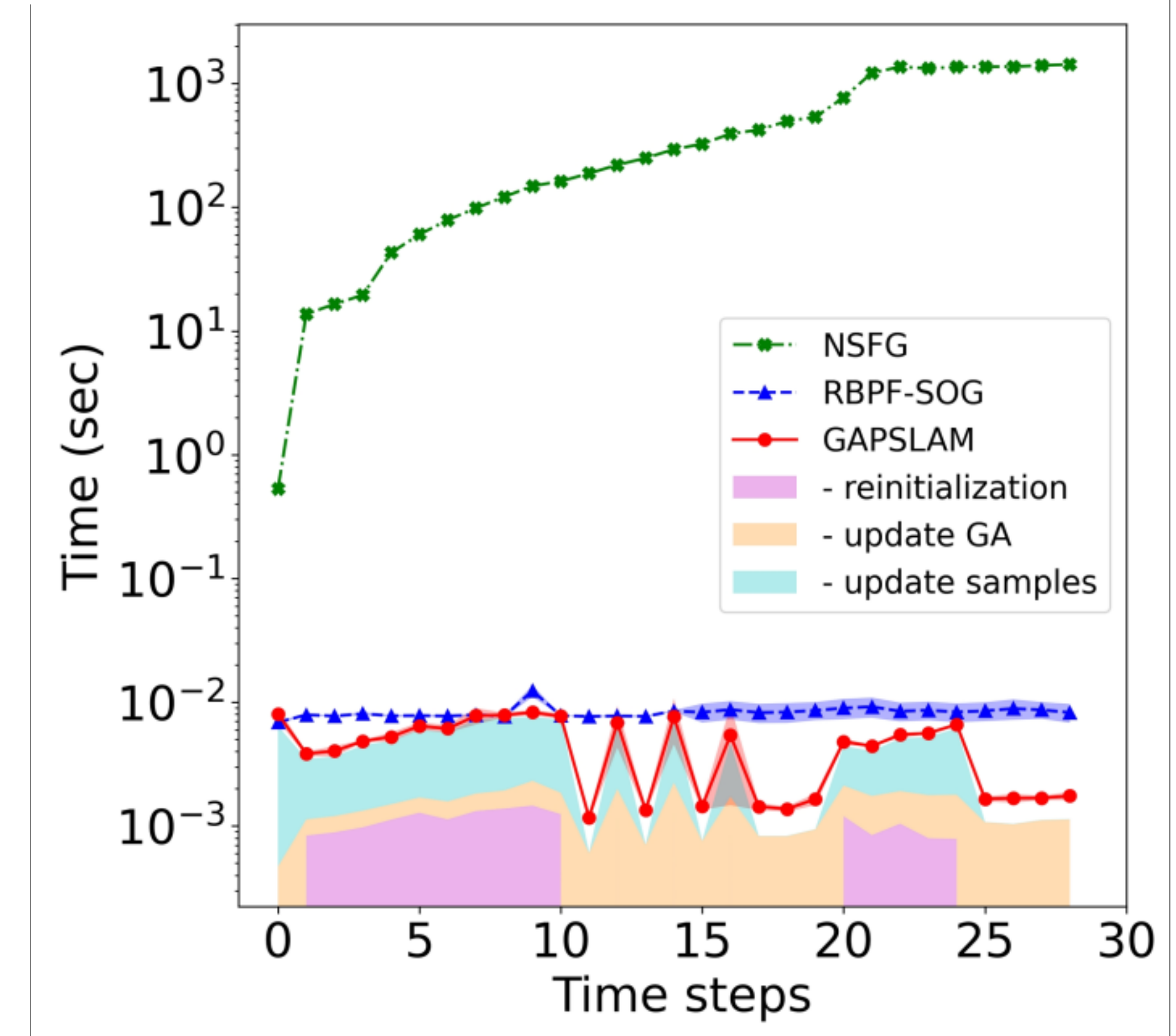
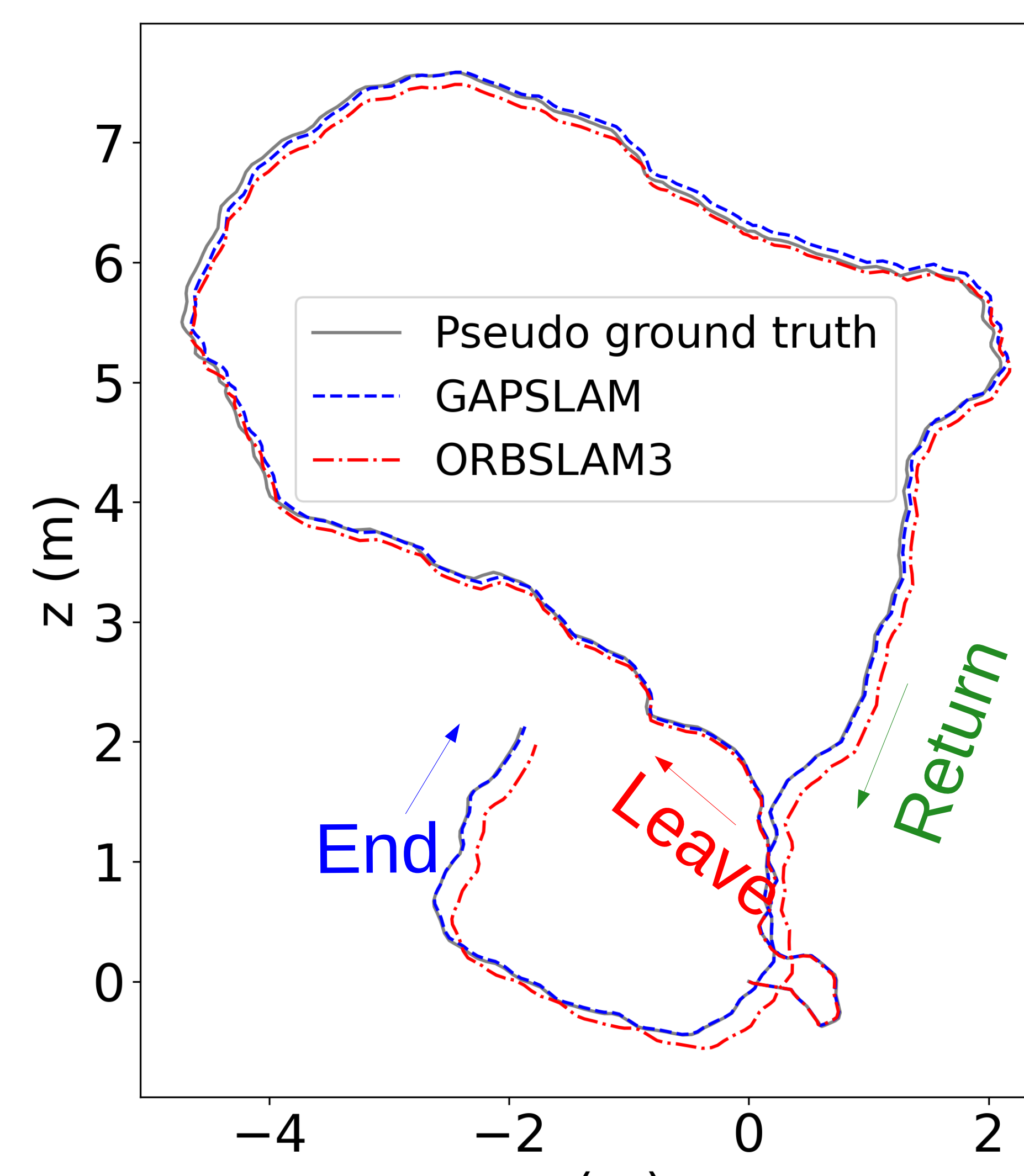
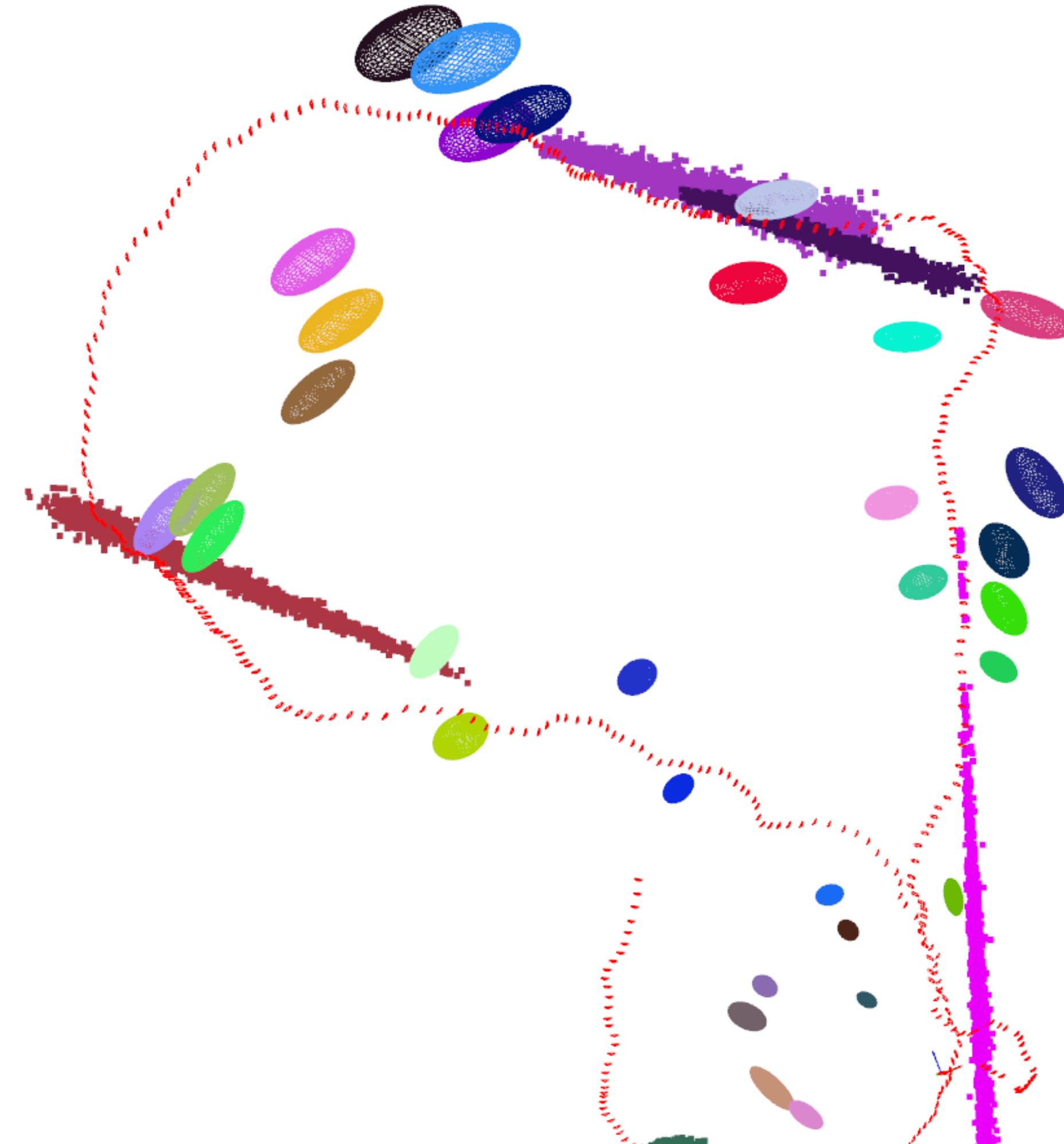
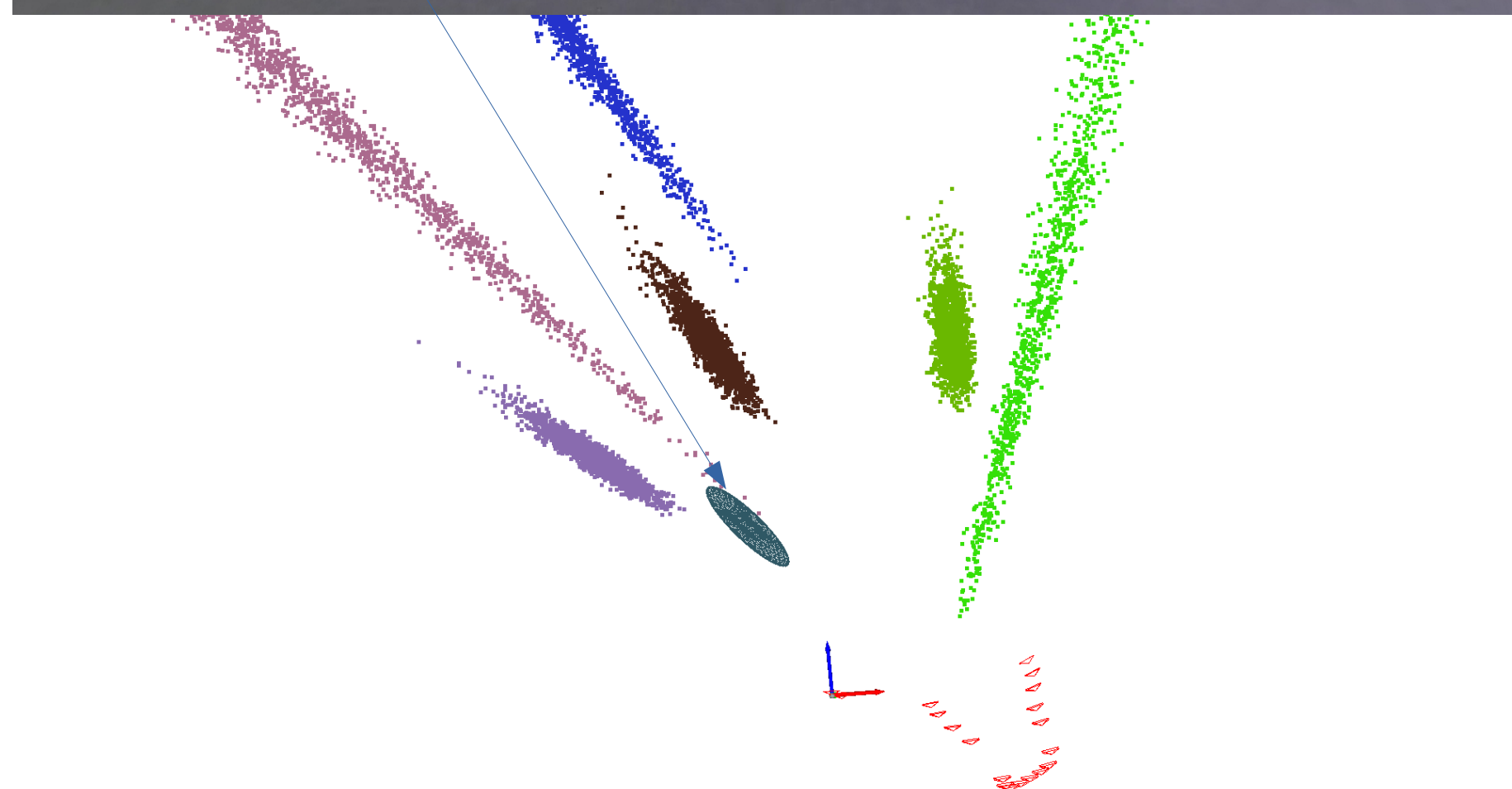
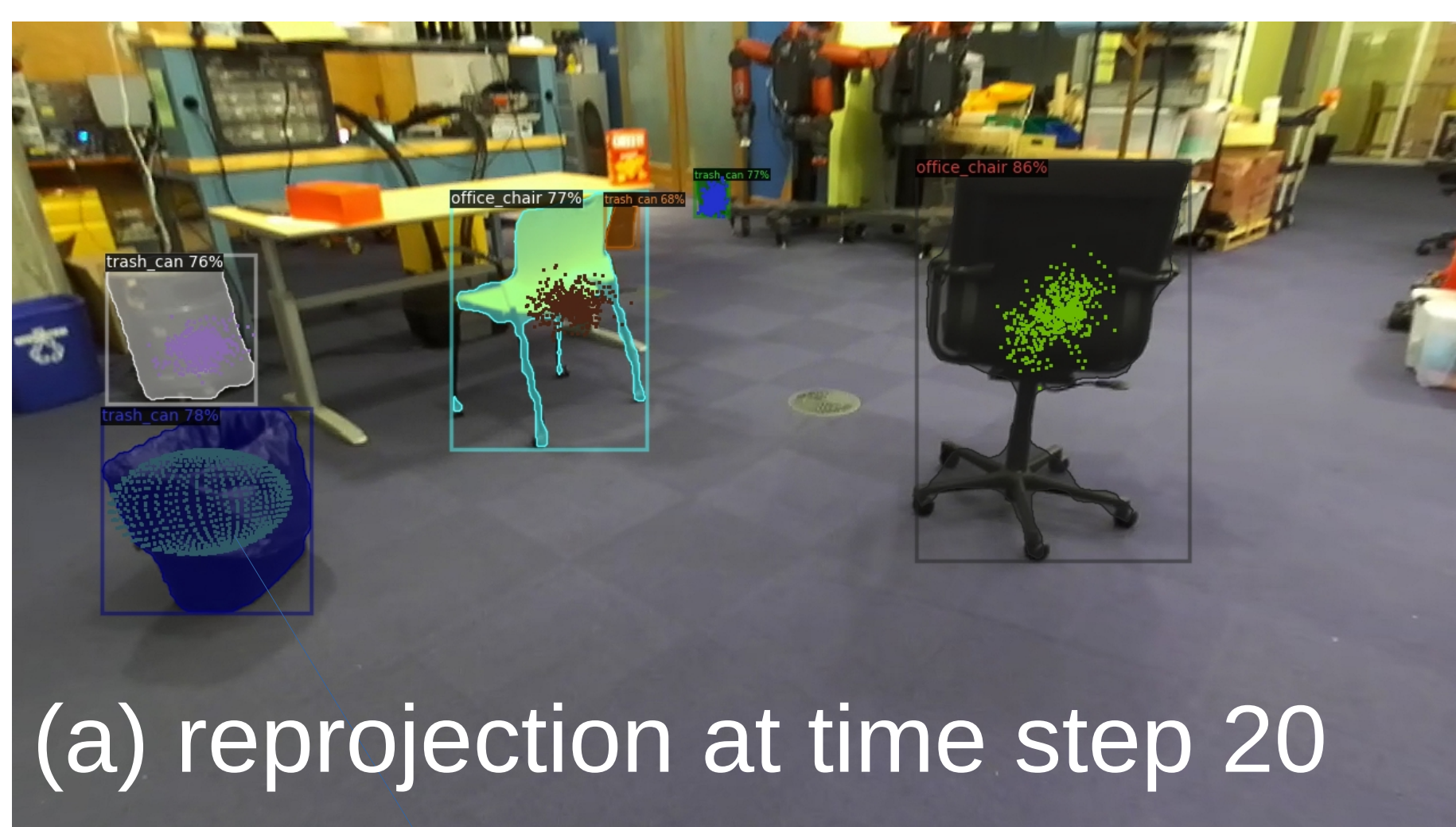
## 2. Our algorithm: Blending Gaussian approximation and particle filters for their complementary strengths.



## 3. Range-only SLAM Experiment



## 4. Object-based bearing-only SLAM Experiment



### References

- [1] J. Blanco, J.-A. Fernández-Madrigo, and J. González, "Efficient probabilistic range-only SLAM," IEEE/RSJ IROS, 2008, pp. 1017–1022.
- [2] F. Dellaert, "Factor graphs and GTSAM: A hands-on introduction," Georgia Institute of Technology, Tech. Rep., 2012.