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# NeuSE: Neural SE(3)-Equivariant Embedding for Consistent Spatial Understanding with Objects

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## Goals

Leverage neural implicit object representations for consistent long-term scene understanding.

## What is NeuSE?

- A novel Neural SE(3)-Equivariant Embedding for objects
- A compact point cloud surrogate for complete object models, encoding full shape information while transforming SE(3) equivariantly with the object in the physical world.

## Contributions

- NeuSE, a neural SE(3)-equivariant embedding for objects, encoding the full object shape and transforms SE(3)-equivariantly with the real-world object.
- A NeuSE-based object SLAM paradigm targeting long-term scene inconsistencies, enabling NeuSE-predicted object-level localization and change-aware mapping.

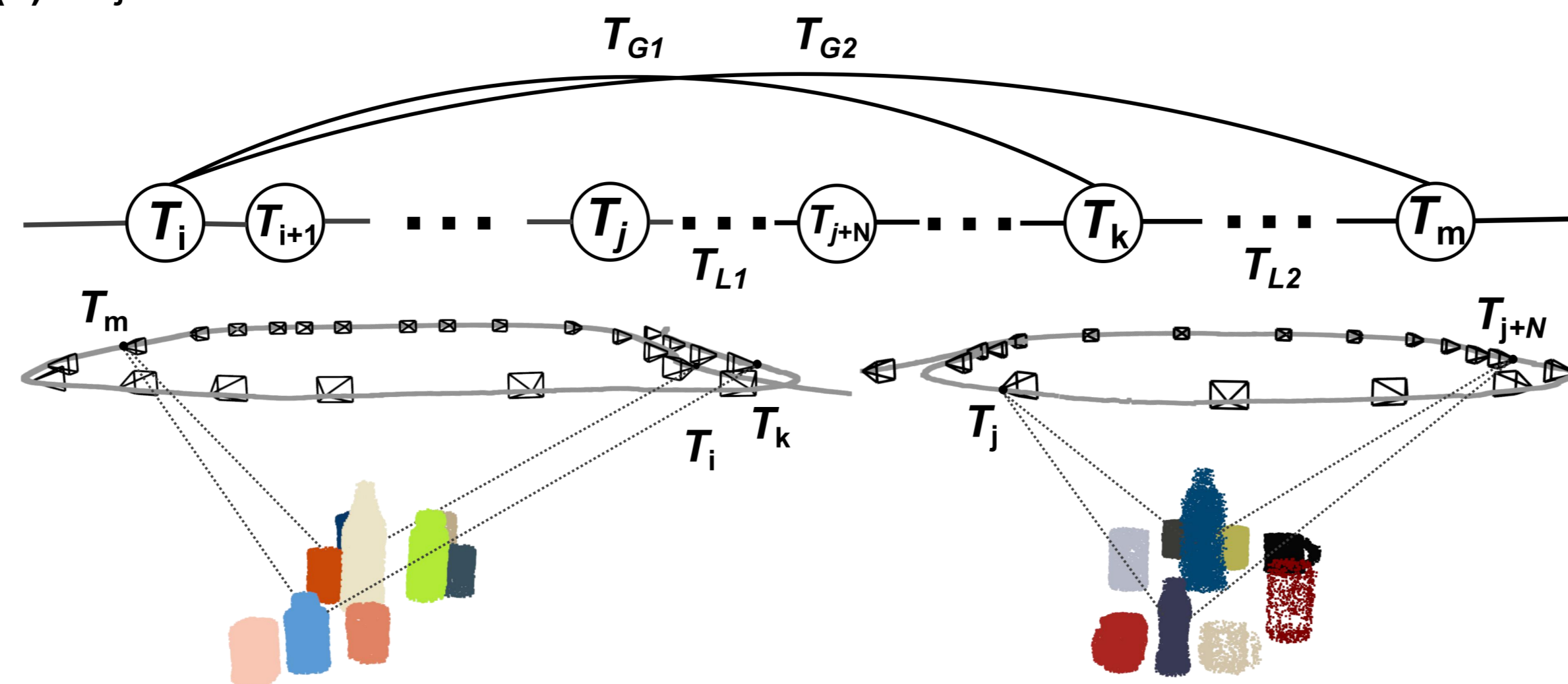
Experiments show:

- Synthetic and Real-world sequences with object changes
- Improved localization performance and flexible mapping capability when working standalone or jointly with a common SLAM pipeline.

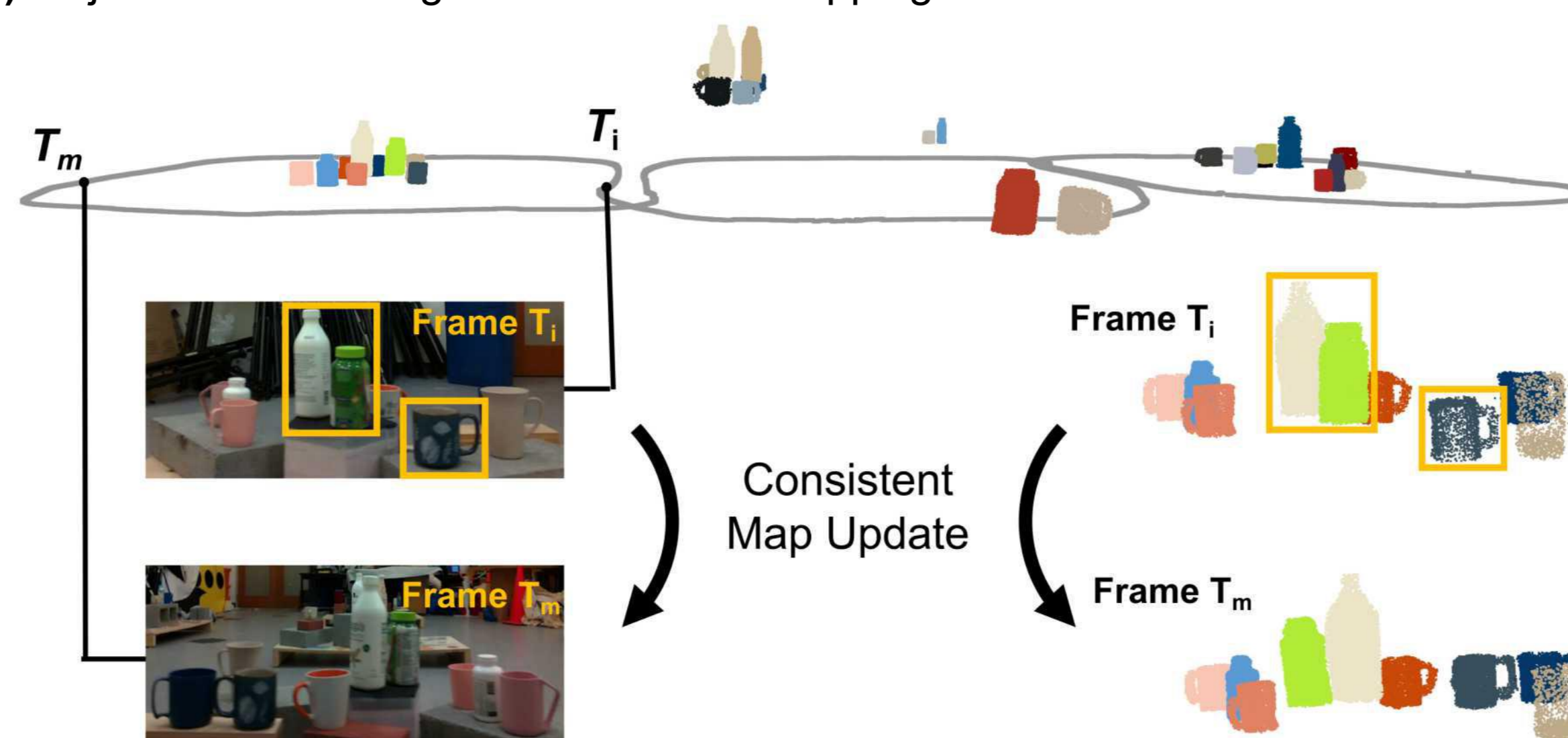
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## Methodology

(a) Object-based Localization



(b) Object-centric Change Detection and Mapping



(c) Category-level SE(3)-Equivariant Embeddings for Objects

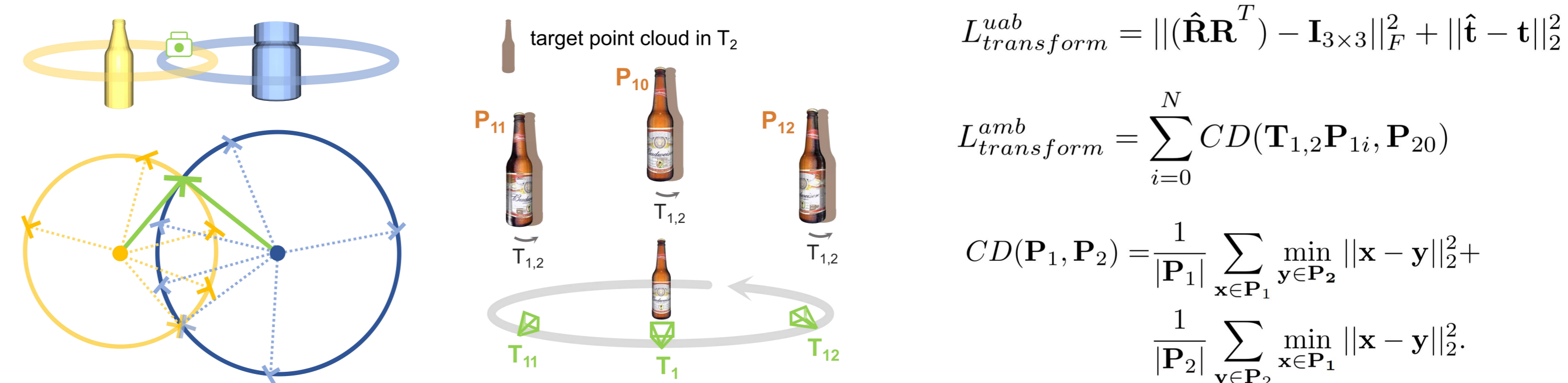
$$f_{\theta}(\mathbf{R}\mathbf{P}) = \mathbf{R}\mathbf{z}, \mathbf{R} \in \text{SO}(3)$$

$$f_{\theta}(\mathbf{P} - \bar{\mathbf{P}}) = \mathbf{z}_0 : \mathbb{R}^{n \times 3} \rightarrow \mathbb{R}^{k \times 3}$$

$$\mathbf{z} = \mathbf{z}_0 + \bar{\mathbf{P}}, \mathbf{z}' = \mathbf{z} - \bar{\mathbf{z}}$$

$$\Phi(\mathbf{x}, \mathbf{f}_{\theta}(\mathbf{P})) = \Phi(\mathbf{x} - \bar{\mathbf{z}}, \mathbf{z}') : \mathbb{R}^3 \times \mathbb{R}^{k \times 3} \rightarrow [0, 1]$$

(d) Training Objectives for Ambiguous and Unambiguous Object Categories



## Results

